Costas permutations in the continuum

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Abstract—We extend the definition of the Costas property to functions in the continuum, namely on intervals of the reals or the rationals, and argue that such functions can be used in the same applications as discrete Costas arrays. We construct Costas bijections in the real continuum within the class of piecewise continuously differentiable functions; over the reals we propose a non-smooth construction of great generality and flexibility whose success, though, relies heavily on their enumerability, and therefore cannot be generalized over the rationals we propose a non-smooth construction of great class of piecewise continuously differentiable functions; over used in the same applications as discrete Costas arrays. We reals or the rationals, and argue that such functions can be to functions in the continuum, namely on intervals of the

I. INTRODUCTION

Costas arrays [3] have been an active topic of research for more than 40 years now, as Costas frequency coding forms the construction principle of modern RADAR signals [10], [11]. However, after 1984, when two algebraic construction methods for Costas arrays were published (the Welch and the Golomb method [7]), still the only ones available today, there has been effectively no progress at all in the construction of new Costas arrays, with the obvious exception of brute force searches. Recent research on Costas arrays tends to focus on the discovery of new properties [6], [5], [13], hoping that they will either furnish some lead for a new construction method, or prove that such a method does not exist, and thus overcome the current virtual stalemate in the core problems of the field.

In line with this effort, it is likely that research on Costas arrays would benefit by the extension of the definition of the Costas property in the continuum, for two reasons: on the one hand, this might open the door to assistance from the entire arsenal of analysis, as was the case with the successful generalization of the factorial in terms of the Gamma function; on the other hand, the recent advances in the subject of the instantaneous frequency of a signal [9] make it possible to design signals with continuously varying frequencies instead of piecewise constant frequencies, such as the usual discrete Costas arrays model, and there might be benefits in doing so. And besides, such objects certainly have an intrinsic pure mathematical merit for study.

In this work, we propose a suitable extension of the definition of the Costas property in the continuum (which we take here to mean the real and rational numbers), and we explain how the existing discrete Costas permutations can be used to generate continuum Costas permutations; other attempts to extend the definition of the Costas property (although along directions that are quite different than the ones we follow in the present work) have recently appeared in the literature [8]. Note that, in accordance with common practice in recent literature, we will be using the terms “Costas permutation” and “Costas array” interchangeably.

II. BASICS

We reproduce below the definition of a Costas function/permutation [4]:

Definition 1. Let \([n] := \{0, \ldots, n-1\}, n \in \mathbb{N}\) and consider a bijection \(f : [n] \rightarrow [n]\); \(f\) is a Costas permutation iff the multiset \(\{(i-j, f(i) - f(j)) : 0 \leq j < i < n\}\) is actually a set, namely all of its elements are distinct.

These permutations are extremely useful because they give rise to binary signals with an optimal autocorrelation pattern:

Definition 2. Let \(f : [n] \rightarrow [n], n \in \mathbb{N}^\ast\), be a Costas permutation, and let \(F : \mathbb{Z}^2 \rightarrow [2]\), the corresponding binary signal of \(f\), satisfy \(F(i, f(i)) = 1, i \in [n]\), and \(F = 0\) everywhere else. The autocorrelation of \(f\) is:

\[ A_F(u, v) = \sum_{i,j \in \mathbb{Z}} F(u+i, v+j)F(i, j), (u, v) \in \mathbb{Z}^2 \]

The following result is just a restatement of the Costas property:

Theorem 1. Let \(f : [n] \rightarrow [n], n \in \mathbb{N}^\ast\), be a permutation, and let \(F\) be its corresponding binary signal; then, \(0 \leq A_F(u, v) < 2, \forall u, v \in \mathbb{Z}^2 - \{0, 0\}\) iff \(f\) has the Costas property.

We have already mentioned the Welch construction method for Costas arrays. As we will refer to it several times below, we offer its definition for the sake of completeness:

Theorem 2 (Welch construction \(W_1(p, g, c)\)). Let \(p\) be a prime, let \(g\) be a primitive root of the finite field \(\mathbb{F}(p)\) of \(p\) elements, and let \(c \in [p-1]\) be constant; then, the function \(f : [p-1] \rightarrow [p-1] + 1\) where \(f(i) = g^{i-1+c} \mod p\) is a bijection with the Costas property.

We also include the definition of the Golomb construction method for Costas arrays:

Theorem 3 (Golomb construction \(G_2(p, m, a, b)\)). Let \(p\) be a prime, \(m \in \mathbb{N}\), and let \(a, b\) be primitive roots of the finite field \(\mathbb{F}(p^m)\) of \(q = p^m\) elements; then, the function \(f : [q-2] + 1 \rightarrow [q-2] + 1\) where \(a^{f(i)} + b^i = 1\) is a bijection with the Costas property.

III. COSTAS BIJECTIONS IN THE REAL CONTINUUM

From now on, until Section V, we will be using the term “continuum” in the sense of “real continuum”, unless explicitly stated otherwise.
A. Definitions and simple results

In our extension of Definition 1 in the continuum we will replace \([n]\) by \([0, 1]\), but otherwise the definition remains the same:

**Definition 3.** Consider a bijection \(f : [0, 1] \rightarrow [0, 1]\); \(f\) is a Costas permutation iff the multiset \(\{(x - y, f(x) - f(y)) : 0 \leq y < x \leq 1\}\) is actually a set, namely all of its elements are distinct.

**Remark 1.** The choice of the interval \([0, 1]\) is by no means restrictive: it can be seen immediately that for any pair \(a, b \in \mathbb{R}\), \(a < b\) there exists a linear monotonic mapping \(h\) mapping \([0, 1]\) bijectively on \([a, b]\), specifically \(h(x) = a + x(b - a)\), \(0 \leq x \leq 1\), and \(f\) has the Costas property on \([a, b]\) iff \(h^{-1} \circ f \circ h\) has the Costas property on \([0, 1]\).

Yet again, we can give an alternative but equivalent definition of the Costas property in terms of autocorrelation:

**Definition 4.** Consider a bijection \(f : [0, 1] \rightarrow [0, 1]\), and let \(F : \mathbb{R}^2 \rightarrow [2]\) be its corresponding binary signal (that is, binary whenever finite), so that \(F(x, f(x)) = 1\), \(x \in [0, 1]\), and \(F = 0\) otherwise. The autocorrelation of \(f\) is:

\[
A_f(u, v) = \int_0^1 \int_0^1 \delta(F(x + u, y + v) - F(x, y))dx dy,
\]

\((u, v) \in \mathbb{R}^2\), where \(\delta\) denotes Dirac’s distribution.

**Remark 2.** Notice that this autocorrelation, just like its discrete counterpart in Definition 2, takes integer values whenever finite, as it counts the number of zeros in the argument of the Dirac \(\delta\)-function.

Once more, then, the following result is just a restatement of the Costas property:

**Theorem 4.** Consider a bijection \(f : [0, 1] \rightarrow [0, 1]\), and let \(F\) be its corresponding binary signal; then \(f\) has the Costas property iff \(0 \leq A_f(u, v) \leq 1\), \(\forall (u, v) \in \mathbb{R}^2 - \{(0, 0)\}\).

B. Applications

Continuum Costas bijections can find applications in the same situations their discrete counterparts do [3]. For example, consider a (rather mathematically abstracted) RADAR system whose operation relies on a usual Costas waveform. In practical terms, this means that the waveform it transmits is of the form:

\[
w(t) = A \cos \left(2\pi f \int_0^t s_n(u)du + 2\pi ft_0, t \in [0, T),
\right.
\]

where \(s_n(u) = \sum_{k=0}^{n-1} \frac{u(k) + 1}{n} \mathbf{1}_{[kT/n, (k+1)T/n]}(u)\) and where \(u\) is a Costas permutation of order \(n\), \(f, f_0\) are predefined frequencies, and \(\mathbf{1}_S\) stands for the characteristic function of the set \(S\); this is a different way to express that, for

\[n \in \mathbb{N}^*, w(t) = A \cos \left(2\pi \frac{u(k) + 1}{n} ft + 2\pi f_0 t + \phi_k\right),
\]

\(t \in \left[k\frac{T}{n} - k\frac{1}{n} T\right]\), for some appropriately chosen phases \(\phi_k\), \(k \in [n]\), \(n\).

Alternatively, we could have used a continuum Costas permutation \(s\) on \([0, 1]\). Let us consider the waveform:

\[
w(t) = A \cos \left(2\pi f \int_0^t s(u)du + 2\pi f_0 t\right), t \in [0, T)
\]

Bedrosian’s theorem [1], [9] on instantaneous frequency asserts that the instantaneous frequency of \(w\) is

\[
\frac{1}{2\pi} \left(2\pi f \int_0^t s(u)du + 2\pi f_0 t\right) = s(t)f + f_0,
\]

as long as \(\dot{w}(0) = 0\); this condition can be satisfied, at least approximately, through an appropriate choice of \(f_0\).

C. Link between continuum and discrete Costas permutations

How do the two definitions compare? The expression for the discrete waveform is clearly a special case of the continuum expression, and this can be seen if we write

\[
s(t) = \sum_{k=0}^{n-1} \frac{u(k) + 1}{n} \left[\frac{1}{T} \mathbf{1}_{[kT/n, (k+1)T/n]}(t)\right],
\]

where \(u\) is a Costas array of order \(n\) and \(s\) is a continuum function (but obviously not Costas, not even a permutation). The verification of the Costas property through the autocorrelation in the discrete case is also a subprocess of the verification in the continuum case: we just need to take care that horizontal and vertical displacements of the copies of the functions in the autocorrelation formula are integral multiples of \(T/n\) and \(f/n\), respectively.

As \(s\) is a piecewise constant function, one might be tempted to attempt to formulate a definition for (at least a class of) continuum Costas permutations in terms of Costas arrays, as limits of sequences of Costas arrays, just like measurable functions are approximated by sequences of piecewise constant functions; a Costas array \(u_n\) of order \(n\) can be mapped on a piecewise constant function \(s_n\), just as we did above, and, letting \(n \rightarrow \infty\), we can hopefully obtain a continuum Costas permutation \(s\). This limit would probably be highly discontinuous, of a fractal nature perhaps, as Costas arrays are highly erratic and patternless.

The problem with the plan of action suggested above is that we seem to have no good understanding yet of sequences of Costas arrays across different orders that follow a clear pattern, so that we can successfully describe how the limit of such a sequence would look like. Let us turn therefore to more analytical arguments.

IV. CONSTRUCTION OF SMOOTH CONTINUUM COSTAS PERMUTATIONS

The whole idea of the existence of smooth functions with the Costas property may sound outright irrational at first, and any investigation futile: after all, there can hardly be any object more irregular and discontinuous that Costas arrays. Nonetheless, the continuum is dense in itself, while finite discrete sets are not, and this makes a big difference, as we are about to see: for example, the function \(f(x) = x^2\) has no chance of being a permutation on any discrete set other
than \([2] \cup \{\infty\}\), while it is a permutation on both \([0,1]\) and \([1,+\infty]\), as it effectively makes some areas of the intervals “denser” and some “sparser” (consider, for instance, that the images under \(f\) of all points in \([0,\sqrt{2}/2]\) get “crammed” in the smaller interval \([0,0.5]\)). In the continuum we can create Costas permutations by causing “elastic deformations”, by “changing the density” of points in an interval, whereas such techniques are inapplicable on discrete sets.

Let us begin by seeking functions with the Costas property that are reasonably smooth; for example, let us confine ourselves to special categories of almost everywhere differentiable techniques are inapplicable on discrete sets.

Then:

\[
\text{Theorem 6. Let } f : [0,1] \to [0,1] \text{ be a piecewise continuously differentiable bijection; if } f' \text{ is not injective, } f \text{ does not have the Costas property.}
\]

**Proof:** We distinguish the following cases:

- \(\implies f'\) is constant on an interval, say \(f' \equiv c \in \mathbb{R}\), or, equivalently, \(f\) is linear on that interval: it follows there exist 4 points \(x, y, x+d \) and \(y+d\) with \(y < x \) and \(d > 0\) so that

\[
\frac{f(x) - f(x+d)}{d} = \frac{f(y) - f(y+d)}{d} = c,
\]

- Assume that \(f'\) is never constant on an interval. Then, either there exist \(i_1, i_2\) so that \(|f'(i_1)| \cap f'(i_2)| > 0\), namely it fails to be overall strictly monotonic, or there exists an \(i\) for which \(f'_i\) is not monotonic. In either case, there exist two points \(x_1, x_2 \in (0,1)\), so that \(x_1 < x_2 \) and \(f'(x_1) = f'(x_2)\). We distinguish two subcases:

  - Neither of the points is an inflection point, that is both points lie in regions of the domain where \(f\) is either convex or concave; these regions are necessarily different, or the derivative could not possibly be equal at these points. This implies that there exist real numbers \(\epsilon_1, \epsilon_2 > 0\) so that if two parallels are drawn to the tangent at each of the points \(x_1 \) and \(x_2\), at the side of the tangents where the function graph lies, and whose distances from the tangents are less than \(\epsilon_1\) and \(\epsilon_2\), respectively, they each intersect the function graph at two points, say \(x_1 < x_{21} < x_{22} < x_2\). Clearly both \(x_{11} - x_{12}\) and \(x_{21} - x_{22}\) go to 0 as the parallels move closer to the tangents, whence \(f(x_{11}) - f(x_{12})\) and \(f(x_{21}) - f(x_{22})\) also go to 0; moreover, if \(\epsilon_1\) and \(\epsilon_2\) are sufficiently small, \((x_{11}, x_{12}) \cap (x_{21}, x_{22}) = \emptyset\), and each of \((x_{11}, x_{12}), (x_{21}, x_{22})\) falls entirely within one of the intervals \(I_i\), \(i = 1, \ldots, n\). Hence, we can choose a pair of parallels so that

\[
\frac{f(x_{11}) - f(x_{12})}{x_{11} - x_{12}} = \frac{f(x_{21}) - f(x_{22})}{x_{21} - x_{22}}.
\]

This violates the Costas property.

- At least one of the points is an inflection point, say \(x_1\), so there is a \(\delta\) so that \(x \in (x_1 - \delta, x_1 + \delta) - \{x_1\} \Rightarrow f'(x) < f'(x_1)\) and \((x_1 - \delta, x_1 + \delta)\) falls within one of the intervals \(I_i\), \(i = 1, \ldots, n\), say \(I_k\). As \(f'\) is continuous within \(I_k\), and is not constant in any interval, there exist \(u_1 \in (x_1 - \delta, x_1), u_2 \in (x_1, x_1 + \delta)\) so that neither is an inflection point and that

\[
f'(u_1) = f'(u_2).
\]

We are now back to the case above.

Note that the derivative of a continuously differentiable bijection must keep the same sign throughout its domain, or else the bijection would have an extremum and would not be a bijection. Further, in the case of a continuously differentiable bijection, overall and piecewise strict monotonicity are identical, hence strict monotonicity implies injectivity. Therefore, in this special case, the following holds:

**Corollary 1.**

- Let \(f : [0,1] \to [0,1]\) be a bijection continuously differentiable in \((0,1);\) then, \(f\) has the Costas property iff \(f'\) is strictly monotonic.

- A continuously differentiable bijection on \(f : [0,1] \to [0,1]\) with the Costas property must be strictly monotonic.

**Remark 3.** The issue of the continuity of the derivative of a
function is quite esoteric. When a function is differentiable in an open interval, its derivative is not necessarily continuous. However, it is “almost” continuous, in the sense that, for any value between two values the derivative actually assumes at two points, there is a point between the two aforementioned points where the derivative assumes the chosen value. This property is known as Darboux continuity in the literature [2]. Working with piecewise continuously differentiable functions, we “float over” this technical point.

Let us now see some examples of continuously differentiable bijections with the Costas property as well as some rules to produce new ones from known ones:

**Corollary 2.** The following continuously differentiable bijections \( f : [0, 1] \to [0, 1] \) have the Costas property on \( f, g \):

- \( f(x) = x^a, a \in \mathbb{R}_+, a \neq 0, 1; \)
- \( f(x) = \frac{a^x - 1}{a - 1}, a \in \mathbb{R}_+^* - \{1\}; \)
- \( f(x) = \sin(\frac{\pi}{2} x); \)

Further, if \( f, g : [0, 1] \to [0, 1] \) are continuously differentiable bijections and have the Costas property on \([0, 1], f, g\), the following functions also do:

- \( 1 - f; \)
- \( af + bg, a, b \in \mathbb{R}_+, a + b = 1, \) if \( f, g \) are both strictly increasing or all strictly decreasing, and so are \( f', g'); \)
- \( f \circ g, \) if \( f', g' \) are strictly monotonic of the same type and \( g \) is strictly increasing;
- \( f g, \) if \( f, g, f', g' \) are all strictly increasing or all strictly decreasing.

**Proof:** Observe that \( \frac{(a^x - 1)}{(a - 1)} = \ln(a) \frac{a^x}{a - 1} \) is strictly increasing for \( a > 1 \) and strictly decreasing for \( a < 1, (a^x)' = ax^{a-1} > 0 \) is strictly increasing when \( a > 1 \) and strictly decreasing when \( 0 < a < 1, \) and \( \left( \sin \left( \frac{\pi}{2} x \right) \right)' = \frac{\pi}{2} \cos \left( \frac{\pi}{2} x \right) \) is strictly decreasing. Moreover, all of these functions are bijections, hence they have the Costas property.

Further,

- \((1 - f)' = -f' \) is strictly monotonic iff \( f' \) is, of the opposite type, and \( 1 - f \) is a bijection on \([0, 1], \) so it also has the Costas property.
- \((af + bg)' = af' + bg' \) is strictly monotonic if \( f', g' \) are both strictly monotonic of the same type, and \( af + bg \) is strictly monotonic too, hence a bijection, if \( f, g \) are both strictly monotonic of the same type.
- \( f \circ g \) is clearly a bijection if both \( f \) and \( g \) are, and \((f \circ g)' = g' \cdot f' \circ g \) is strictly increasing (decreasing) if both \( f', g' \) are strictly increasing (decreasing) and \( g \) is strictly increasing.
- \( fg \) is strictly increasing (decreasing), hence a bijection, if \( f, g \) are both strictly increasing (decreasing), while \((fg)' = f'g + f'g \) is strictly increasing (decreasing) if \( f, g, f', g' \) are all strictly increasing (decreasing).

\[ V. \text{ Costas bijections in the rational continuum} \]

In many ways the rationals stand midway between the integers and the reals, in the sense that they form a dense set (like the reals), but still enumerable (like the integers). We are about to see that these two properties allow us to make further progress in the subject.

Note that the construction of Costas permutations on the rational continuum is a genuinely new problem, and in no way a special case of the constructions in the real continuum; the reason is that the constructions of Section IV do not bijectively map the rationals onto the rationals. For example, \( f(x) = x^2 \) is not a bijection over \( Q, \) as \( \frac{3}{4} x \in Q: \ f(x) = 1/3, \) say.

The relevant definitions of the Costas property on rational bijections closely parallel the ones in Section III-A (regarding the real continuum) and will not be repeated here.

In this section we offer an algorithm of considerable generality for the construction of bijections on \( Q \) with the Costas property. Let us begin by reordering the elements of \( Q \) as follows: we order firstly by the magnitude of the denominator and, secondly by the magnitude of the numerator (both in an increasing way). Explicitly, first come those rational numbers in \([0, 1] \) whose denominator is 1, namely \( 0 = 0/1 \) and \( 1 = 1/1; \) then, those whose denominator is 2, namely \( 1/2; \) then, those whose denominator is 3, namely \( 1/3 \) and \( 2/3 \) etc. Hence, the sequence looks like this:

\[
0, 1, 1/2, 1/3, 1/4, 1/5, 1/6, 2/3, 2/4, 2/5, 2/6, \ldots
\]

Notice that the numerators are always taken to be relatively prime to the denominators in order to avoid duplicate entries. We denote \( Q \) equipped with this particular ordering by \( Q_X, \) and its elements, in the order dictated by the ordering, by \( x_0, x_1, x_2, \ldots \) This ordering has the advantage that each rational is preceded by a finite number of rationals only (in set theoretic terminology, it does not contain any transfinite points). Similarly, we denote by \( Q_Y \) the set \( Q \) equipped with any arbitrary but fixed ordering without transfinite points, and we denote its elements, in the order dictated by its ordering, by \( y_0, y_1, y_2, \ldots. \)

Consider now the following algorithm for the construction of a mapping \( f : Q \to Q. \)

**Algorithm 1.**

**Initialization:** Choose \( f(x_0) = y_0; \) set \( Q_Y = Q_X - \{y_0\}, Q_X = Q_X - \{x_0\}, X = \{x_0\}, Y = \{y_0\}, \) and \( D = \{\}. \)

**Find \( x \) for \( y: \)** Set \( Q_{X, y} = Q_X, x \leftarrow \inf Q_{X, y}, y \leftarrow \inf Q_Y; \) while the (multi)set \( \{ \text{sgn}(x' - x)(x' - x, f(x') - y): x' \in X\} \cup D \) is actually a multiset, set \( Q_{X, y} = Q_X - \{x\}, x \leftarrow \inf Q_{X, y}, \) and repeat. Set \( f(x) = y, D = \{ \text{sgn}(x' - x)(x' - x, f(x') - y): x' \in X\} \cup D, Q_Y = Q_Y - \{y\}, Q_X = Q_X - \{x\}, X = X \cup \{x\}, Y = Y \cup \{y\}. \) In a more descriptive language, we choose \( x \) to be the smallest element in \( Q_X \) so that setting \( f(x) = y \) does not destroy the Costas property.

**Find \( y \) for \( x: \)** Set \( Q_{Y, y} = Q_Y, y \leftarrow \inf Q_{Y, y}, x \leftarrow \inf Q_X; \) while the (multi)set \( \{ \text{sgn}(x' - x)(x' - x, f(x') - y): x' \in X\} \cup D, Q_Y = Q_Y - \{y\}, Q_X = Q_X - \{x\}, X = X \cup \{x\}, Y = Y \cup \{y\}. \) In a more descriptive language, we choose \( y \) to be the smallest element in \( Q_Y \) so that setting \( f(x) = y \) does not destroy the Costas property.
The inf chooses the “smallest” element in the set according to the ordering defined in each case. The algorithm needs to be supplied with a step sequence before execution begins. For the purposes of the correctness proof the exact step sequence is unimportant (this is yet another degree of freedom of the algorithm), as long as the following rules are observed:

- Initialization is run first and only once;
- Neither Find $x$ for $y$ nor Find $y$ for $x$ is run infinitely many times in a row.

For example, when $Q_Y = Q_X$ and the steps are run alternately, we get
\[
\begin{align*}
\text{for } f(0) = 0, & f(1) = 1, \quad f \left( \frac{1}{2} \right) = \frac{1}{3}, \quad f \left( \frac{1}{3} \right) = \frac{1}{2}, \quad f \left( \frac{2}{3} \right) = \frac{2}{3} \\
\end{align*}
\]

**Theorem 7.** Algorithm 1 produces infinitely many bijections $f : Q \rightarrow Q$ with the Costas property.

**Proof:** In order to prove the correctness of Algorithm 1 above, we need to demonstrate that a) \( \forall y \in Q_Y, \exists x \in Q_X : f(x) = y \), and b) \( \forall x \in Q_X, \exists y \in Q_Y : f(x) = y \). To begin with, note that the construction algorithm above guarantees that the constructed $f$ has the Costas property and that every $y \in Q_Y$ appears in the range of $f$ at most once. We only need to show that the algorithm never gets “stuck”; namely that the two while-loops always exit.

\[\implies\] For a given $x$, is it possible to assign a value to $f(x)$? In other words, if $A \subseteq Q_Y$, is the set of all values $f(x)$ can take without violating the Costas property of $f$, is it true that $A \neq \emptyset$? The answer is in the affirmative, as, intuitively, we can see that the Costas property restrictions impose only a finite number of constraints on $f(x)$, while $Q_Y$ is countably infinite. Rigorously, we have to check two conditions:

- Let $A \subseteq Q_Y$ be the set of possible values for $f(x)$ for which $|x' - x| \neq 0$ and $f(x') = f(x)$ is never true for $x', x'' \in X$. We show that $A \neq \emptyset$. In fact, consider $1/p$, where $p$ is a prime that does not appear as a factor in the denominator of some $x', x'' \in X$: choosing $f = 1/p$, it follows that $1/p - f(x')$ contains $p$ as a factor in the denominator, while $f(x') - f(x'')$ does not, hence they cannot be equal, and therefore that $1/p \in A \neq \emptyset$ as promised. Clearly, there are infinitely many choices for $p$ possible, so $A$ contains actually infinitely many elements.

- Let $A \subseteq Q_X$ be the set of possible values for $f(x)$ for which $|x' - x| \neq 0$ and $f(x') = f(x)$ is never true for $x', x'' \in X$. We show that $A \neq \emptyset$. In order for one of these equalities to hold, $x$ must be the midpoint of $x'$ and $x''$, while at the same time $y$ be the midpoint of $f(x')$ and $f(x'')$. Choosing $x = 1/p$, where $p$ is as above, and writing $x' = u_1/v_1$, $x'' = u_2/v_2$, we need to investigate whether the following is possible:

\[
\frac{1}{2} \left( \frac{u_1}{v_1} + \frac{u_2}{v_2} \right) = \frac{1}{p}, \quad (u_1, v_1) = (u_2, v_2) = 1, \quad p \neq v_1v_2.
\]

This implies $p(u_1v_2 + u_2v_1) = 2v_1v_2$, and therefore that $p|2v_1v_2 \Rightarrow p|2 \Rightarrow p = 2$. Hence, $A_2$ does contain all points of the form $1/p$, too, where $p$ does not divide the denominator of some $f(x')$, $x' \in X$ (which are infinitely many), except possibly for $1/2$; in any case $A_2 \neq \emptyset$.

But $A_2 = A$, hence $A \neq \emptyset$, a contradiction; therefore, $f(x)$ can assume a value without $f$ losing the Costas property.

\[\implies\] For a given $y$, is it possible to find $x \in Q_X$ so that $f(x) = y$? In other words, if $A \subseteq Q_X$ is the set of all values $x$ for which $f(x)$ can be $y$ without violating the Costas property of $f$, is it true that $A \neq \emptyset$? The answer is in the affirmative as well, and the argument is an almost verbatim repetition of the argument above. Rigorously, we have to check two conditions:

- Let $A \subseteq Q_Y$ be the set of possible values for $x$ for which $\text{sgn}(x' - x)(x' - x, f(x') - y) = \text{sgn}(x' - x'')(x' - x'', f(x') - f(x''))$ is never true for $x', x'' \in X$. We show that $A \neq \emptyset$. In fact, consider $1/p$, where $p$ is a prime that does not appear as a factor in the denominator of some $x' \in X$: choosing $x = 1/p$, it follows that $1/p - x'$ contains $p$ as a factor in the denominator, while $x' - x''$ does not, hence they cannot be equal, and therefore that $1/p \in A \neq \emptyset$ as promised. Clearly, there are infinitely many choices for $p$ possible, so $A_1$ contains actually infinitely many elements.

- Let $A_2 \subseteq A_1$ be the set of possible values for $x$ for which $\text{sgn}(x' - x)(x' - x, f(x') - y) = \text{sgn}(x' - x'')(x' - x'', f(x') - f(x''))$ is never true for $x', x'' \in X$. We show that $A_2 \neq \emptyset$. In order for one of these equalities to hold, $x$ must be the midpoint of $x'$ and $x''$, while at the same time $y$ be the midpoint of $f(x')$ and $f(x'')$. Choosing $x = 1/p$, where $p$ is as above, and writing $x' = u_1/v_1$, $x'' = u_2/v_2$, we need to investigate whether the following is possible:

\[
\frac{1}{2} \left( \frac{u_1}{v_1} + \frac{u_2}{v_2} \right) = \frac{1}{p}, \quad (u_1, v_1) = (u_2, v_2) = 1, \quad p \neq v_1v_2.
\]

This implies $p(u_1v_2 + u_2v_1) = 2v_1v_2$, and therefore that $p|2v_1v_2 \Rightarrow p|2 \Rightarrow p = 2$. Hence, $A_2$ does contain all points of the form $1/p$, too, where $p$ does not divide the denominator of some $f(x')$, $x' \in X$ (which are infinitely many), except possibly for $1/2$; in any case $A_2 \neq \emptyset$.

But $A_2 = A$, hence $A \neq \emptyset$, a contradiction; therefore, there exists a $x : f(x) = y$ without $f$ losing the Costas property. This completes the proof. 

**Remark 4.** Intuitively, the mechanism responsible for the flexibility of the algorithm is the opportunity the countable infinity of the rationals offers for “double deference of all difficulties for a future time”: when faced with the difficulty of assigning a value to $f$ at a given point, we always have infinitely many possibilities, out of which some will work; this in turn creates the difficulty of assigning the values we skipped to some point, but, when faced with this difficulty, we again have infinitely many points available for an assignment, out of which some again will work; but in choosing one we once more skip some points, and we need to choose values for them, hence the cycle restarts.

This interplay is precisely what we cannot do with a finite set, hence the contrast between the easiness of the Costas construction over the rationals, as opposed to the intractability of the classical construction of Costas arrays.

**Remark 5.** The above proof makes heavy use of the enumerability of the rationals, and therefore cannot be readily extended to the reals, who lack this property.

**Remark 6.** The specific ordering imposed on $Q_X$ was chosen for convenience only, as a simple explicit ordering of the
rational in \([0, 1]\); it is by no means necessary for the algorithm to work, and any other ordering would have been equally suitable. In fact the construction is not even limited on the rationals: all it requires is that \(Q\) be a countably infinite subset of a field.

It may come as a surprise that we can extend the algorithm even further:

**Theorem 8.** Algorithm 1 will produce a bijection \(f: Q \rightarrow Q\) with the Costas property even if one of the steps Find \(x\) for \(y\) or Find \(y\) for \(x\) is applied infinitely many times in a row.

**Proof:** Let us consider the case where Find \(x\) for \(y\) is run infinitely many times in a row immediately after Initialization. This causes no loss of generality: the case where Find \(y\) for \(x\) is run infinitely many times in a row immediately after Initialization is completely symmetric (observe the symmetry in the proof of Theorem 7), while the more general situation where finitely many alternations between the two steps occur before the algorithm “locks” in one can be considered to fall within one of the two cases we just mentioned, but with a different, more extensive Initialization.

Assume then that we go through \(z \in Q_X\) one after another and we try to assign values to \(f(x) \in Q_Y\) while retaining the Costas property. The proof of Theorem 7 guarantees that we will succeed for all points. What we need to worry about is whether some \(y \in Q_Y\) will be left out in the process: in other words, we know that \(\forall x \in Q_X: \exists y \in Q_Y: f(x) = y\), but we still need to know that \(\forall y \in Q_Y: \exists x \in Q_X: f(x) = y\).

Assume then that at some step of the algorithm we find that \(y \in Q_Y\) has been skipped, and is the smallest element of \(Q_Y\) that has been skipped. Will the algorithm ever “pick it up”? As before, let us denote by \(A \subset Q_X\) the set of all available \(x\) for which we can set \(f(x) = y\) without violating the Costas property; we need to show that \(A \neq \emptyset\). Because we proceed through \(Q_X\) sequentially from the beginning, at the particular step of the algorithm we find ourselves there exists \(x_0 \in Q_X: X = \{x \in Q_X: x \leq x_0\}\) (remember that \(\leq\) refers to the ordering of \(Q_X\), not the usual ordering!).

Consider \(z \in Q_X\) which is of the form \(1/p\), \(p\) prime, say \(\chi\). As in the proof of Theorem 7, we need to show two things:

\[ \implies \text{sgn}(x' - \chi)(x' - \chi, f(x') - y) = \text{sgn}(x'' - \chi, f(x'') - f(x'')) \]

is never true for \(x', x'' < \chi\). The additional complication here is that at the current step of the algorithm we know the values of \(f\) up to \(x_0\), but we endeavor to prove a property that holds for \(x < \chi\), i.e., involving future values! The way to avoid the complication is to apply our favorite argument on the first coordinate only, disregarding entirely what the values of \(f\) are: \(x' - x''\) cannot contain \(p\) as a factor in its denominator, while \(\chi - x'\) does, hence they cannot be equal. It follows that \(\chi\) will belong in \(A\) as long as it satisfies the second condition we are now about to test, and also that \(\chi\) can actually be chosen among infinitely many points.

\[ \implies \text{sgn}(x' - \chi)(x' - \chi, f(x') - y) = \text{sgn}(x'' - \chi, f(x'') - y) \]

is never true for \(x', x'' < \chi\). In order to check this we repeat verbatim the proof of Theorem 7: we assume that \(\chi\) is the midpoint of some \(x'\) and \(x''\), and then show this is impossible, unless perhaps \(\chi = 1/2\). It follows that \(1/p\) satisfies this condition too, with the possible exception of when \(p = 2\). But this still leaves infinitely many points of the form \(1/p, p\) prime, in \(A\), hence in particular \(A \neq \emptyset\). This completes the proof.

**VI. CONCLUSION**

In this work, we have made 3 main and original contributions to the subject of Costas arrays:

- We defined the Costas property on the real and rational continuums. We also showed that real continuum Costas bijections can be used in the same applications as discrete Costas arrays, by designing signals with the appropriate instantaneous frequency, which has been made possible by the recent advances in the field. Essentially, we have now translated the entire framework of Costas arrays in the continuum.

- We showed that real continuum Costas bijections exist and we offered some examples; we characterized completely the continuously differentiable Costas bijections in terms of the monotonicity of their derivative, and we also obtained some good results for the case where the bijections are only piecewise continuously differentiable.

- We proposed a very general and flexible algorithm for the construction of Costas permutations over the rationals, that is not, however, entirely constructive.

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